



Virtual Games – On The River, On The Bank

### **Description**

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Help your students practice decision-making during this fast-paced game. Students must think and move quickly in order to succeed in this activity.

# **Supplies**

No supplies needed

### **How to Play**

- 1. This activity works best on a virtual platform like Zoom, where participants can see each other.
- 2. Tell the students that we are playing a game called 'On the River, On the Bank' and that it involves a lot of focus and listening.
- 3. Instruct students to stand up and angle their cameras so that they are shown as well as their feet.
- 4. Tell the group when you say, "river" they have to either jump to the left side or on their left foot and balance.
- 5. When you say, "bank" they have to either jump to the right side or on their right foot and balance.
- 6. When you say, "bridge" they have to stay in the center and hold a squat.
- 7. Do a couple of practice rounds and then start the challenge.
- 8. If a child messes up they get a letter of "S-W-A-M-P" (similar to how you would play the basketball game PIG).
- 9. Remind students to focus on controlling themselves and doing the actions as you speed up calling out the words.

# **Activity Prompts for Reflection**



- Is anyone proud of something they did during the activity that they would like to share?
- Name some other choices that you could have made during this activity.
- Did anyone mess up or make a mistake during this activity?

# Other Ways to Play

- Pick a student each round to call out phrases. Play multiple rounds so multiple students can have a turn being the leader.
- Have students do the opposite of what is called out for river and bank. When the leader says, "on the river", students get on the bank and vice versa.

### **Additional Notes**

- Make sure students know the difference between their right and their left and how everyone else on camera will look like they are doing the opposite.
- Use the SEL Activity Prompts to tie other SEL competencies to this activity.

### Category

- 1. Activities
- 2. Responsible Decision-Making

### **Sel-competency**

1. Responsible Decision-Making

#### Allotted-time

1. 15 minutes

#### **Themes**

1. No Supplies Needed